Sankyu Promotion Exam

The following general knowledge, vocabulary and demonstrations are required for Junior Ranks 07 and 08, and Adult Rank Sankyu. When you or your instructor feel you are ready to test, fill out the general knowledge and vocabulary portion of this test and bring it to your instructor.

Passing Scores:

Rank	General Knowledge/Vocab	Demonstration
JR07	127	92
JR08/Sankyu	142	110

General Knowledge:

Who was the creator of Judo?	1
What was the name of the school he founded?	1
What year was Judo created?	1
What was unarmed combat in Japan called before Judo?	1
How long have unarmed combat martial arts been practiced in Japan?	1
What is the name of your Judo organization?	1
Name the 3 parts of a throw in English and Japanese	6
Name the 3 parts of unarmed combat in English and Japanese	6
Name the 2 divisions of throwing techniques in English and Japanese	4
Name the 3 divisions of standing techniques in English and Japanese	6

Name the 2 divisions of sacrifice techniques in English and Japanese	4
Name the 3 divisions of mat techniques in English and Japanese	6
Name 3 of the 7 people who attained the rank of 10th degree black belt	3
What are the 2 Principles of Judo as defined by Dr Kano?	2
What is the ultimate goal of Judo as defined by Dr Kano?	1

Vocabulary:

Knee		Hip or Waist	
Hand		Foot	
Big or Major		Little or Minor	
Lock or Hold		Falling methods or ways	
Wheel		Begin!	
Hold-Down!		Stop!	
Hold Broken!		Don't Move!	
Knee Wheel Throw		Continue	
Major Hip Throw		Scarf Hold	
Shoulder		Side	
Throw		Reap	
Corners		Inside	
Outside		Fundamental or Basic	

Natural	Defensive
Time is up!	I Surrender!
Fundamental Natural Posture	Fundamental Defensive Posture
Shoulder Throw	Major outside reaping throw
Side hold	Sixth Class Judo Rank
Sweep	Forms of off balancing
Forms of gripping one's opponent	Note!
Caution! (moderate penalty, not used)	Warning! (severe penalty, not used)
Loss by rule violation	One point
Almost one point!	Almost one half point (not used)
Slight Superiority (not used)	Normal Walking
Sliding Foot Walking	Sitting on Knees
Sitting cross legged	Adcanced Foot Sweep
Major inside reaping throw	Upper Corners hold
To Float	Lower Prop
Lift	Pull
Defense	Escape
Modified (as in hold downs)	Right

Left	Back Fa	ills
Forward Falls	Decision	n!
Win by decision	Entry me	ethods into
Floating Hip Throw	Lifting P Stop	Pulling Foot
Modified Scarf hold	Fifth cla	ss Judo rank
Body	Rolling	
Front Rolling Falls	Drop	
Valley	Body Mo	ovement
Pivoting or Turning the Body	Techniq	ue
Counter technique	Attention	n
Bow	Teacher	
Judo Practice Hall	Judo Ur	niform
Judo player	Little Ins	side reaping
Hip Wheel Throw	Modified	d side hold
Jude uniform sleeve	Judo un	iform lapel
Judo uniform jacket	Belt	
Attacker	Defende	er
Repition attack practice without throwing, done in pairs	Alternate practice resistance	
Pantomime	Form Pr	ractice

practice			
Free Practice		Practice in general	
Posture in General		Combination or faking techniques	
Little Outside Reaping Throw		Lifting Pulling Hip Throw	
Modified Upper Corners Hold		Fourth Class Judo Rank	
To Slide		Way of the Warrior	
Martial Arts		Win by default before a match	
Win by withdrawal during a match		Combination win by ½ point and opponent penalties (not used)	
5 stages of techniques, basic syllabus of Judo		Principle of Gentleness	
Way of life		Warm up exercise	
Cooling off exercise		Exercises in general	
Holder of any rank below Black Belt		Holder of any Black Belt rank	
Swallow Flight Counter throw		Sliding Foot Sweep	
Sweeping Hip Throw	JR07 Stop here	Shoulder Hold	
Straw Japanese Judo Mats		Thigh	
Shout to gather inner strength		Internal force or spiritual energy	
Rear		Kneeling bow	

Standing bow		Tournament	
Referee		Side of mat reserved for highest rank players or officials	
1 point by adding 2 half points		Half point added makes full point (ref call)	
Favorite technique		Instantaneous promotion	
Inner Thigh Throw		Rear Scarf hold	
Third Class Judo Rank			

Demonstrations:

Ukemi	Pass/fail (2)
Koho Ukemi - Back Falls	
Yoko Ukemi - Side Falls	
Mae or Zenpo Ukemi - Front Falls	
Zenpo Kaiten Ukemi - Front Rolling Falls	

General	Pass/Fail (2)
Seiza - sitting on knees	
Anza - sitting cross legged	
Tsugi Ashi - Follow foot movement	
Ayumi Ashi - Normal foot movement	

Tai Sabaki - body turning	
Shizen Hon Tai	
Jigo Hon Tai	
Sleeve Grip	
High Lapel Grip	
Inner Sleeve Counter Grip to high Lapel Grip	
Collar Grip	
Drive through break for collar grip	
Releases from Sleeve Grip	
Low Lapel Grip	

Techniques		Good (2)	Fair(1)	Fail
O Goshi				
O Soto Gari				
Kesa Gatame				
Escape from Kesa Gatame				
Hiza Guruma				
Seoi Nage				
Counter for O Goshi				
Hadaka Jime	If 13 or older			
De Ashi Harai				
O Uchi Gari				
Combination including O Goshi				
Yoko Shiho Gatame				

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Escape from Yoko Shiho Gatame			
Ude Garami	If 18 or older		
Break down uke's turtle into matwork #1			
Nami Juji Jime	If 13 or older		
Kata Juji Jime	If 13 or older		
Gyaku Juji Jime	If 13 or older		
Kami Shiho Gatame			
Sasae Tsuri Komi Ashi			
Uki Goshi			
Combination including Seoi Nage			
Counter to O Soto Gari			
Tai Otoshi			
Ko Soto Gari			
Counter for Seoi Nage			
Escape from Kami Shiho Gatame			
Okuri Eri jime	If 13 or older		
Hands and Knees Bottom #1 (Reversal from turtle)			
Legs around top #1 (Tori is in Uke's guard)			
Ude Hishigi Ude Gatame	If 18 or older		
Kuzure Kesa Gatame			
Counter to Hiza Guruma			
Combination including Hiza Guruma			
Harai Goshi			

Ko Uchi Gari			
Koshi Guruma			
Uchi Mata			
De Ashi Harai			
Kataha Jime	If 13 or older		
Legs around Bottom #1 (Tori has Uke in guard)			
Counter to De Ashi Harai			
Kesa Gatame Escape #2	JR07 Stop Here		
Hands and knees top #2 (Breakdown uke's Turtle)			
Kuzure Yoko Shiho Gatame			
Ude Hishigi Juji Gatami	If 18 or older		
Counter Ko Uchi Gari			
Ko Soto Gake			
Tsuri Goshi			

Nage no Kata			
Entry			
Uki Otoshi			
Seoi Nage			
Kata Guruma	Safer variants acceptable		
Exit			